



BlazeBall Simplified

4 PLAYERS PER TEAM

3 teams of 4 will be on the field per game. Teams will rotate between hitting, infield, and outfield. Three “half” innings per inning.

3 PITCHES/BATTER

Each player will get three coach pitches per at-bat. A player that fouls off the last pitch will continue their at-bat until they strikeout or hit.

HOMERUN LINE

Catch a ball anywhere and record an out. An uncaught ball that lands beyond the HR line will be ruled a HR. A ball that lands in front of the outfield line and then crosses is a ground rule double.

BASERUNNING

No bunting, leadoffs, or steals. All overthrows will be considered a deadball with runners only being allowed to advance to the base in which they were attempting to gain. We want players attempting to make defensive plays without penalty. Coaches play defense too!

4 RUN LIMIT/INNING

“Half” inning will end after 3 outs or 4 runs.

45 MINUTE GAMES

Each team will have an equal number of at-bats. No new inning will start after 45 mins.